## REC ACTIVITIES INTRAMURAL BASKETBALL RULES

- 1. Both teams must play at the scheduled time. A team appearing with at least 3 players must begin play by ten minutes after the scheduled time.
- 2. Any player under the influence of alcohol or drugs cannot participate. Judgment of the supervisor on duty will be final.
- 3. Any player ejected from a game may not play again unless approved by the Director of Recreational Activities.
- 4. All technical fouls will count towards personal fouls. Two technical fouls will result in immediate ejection from the game. On the third technical assessed to any team, that team will immediately forfeit the game. Each player is allowed 6 fouls.
- 5. All technical fouls are 2 shot fouls and possession.
- 6. The game will be played in two (2) eighteen minute halves, with an intermission of 3 minutes. The game clock will run continuously except during time-outs and during the final two minutes of the second half. The game clock in the final two minutes will be stopped for all called infractions and other normal clock stoppages. The clock will stop after all made baskets in the final one minute of play.
- 7. Each team is allowed two (2) one-minute time-outs per half with no carry-overs. Each team will be given one time-out per overtime period with no carry-overs. After a time-out, the balls will be inbound from the end of the court after a made basket and from half court line for all other time-outs.
- 8. No jump balls. A coin toss will determine which team will have possession at the start of the game. Possession at the start of the second half will be determined by the possession arrow. Teams will inbound the ball at half court to begin the half.
- 9. Substitutions can only take place during a dead ball and only after checking in with the scorekeeper.
- 10. The game shall be considered over when a team is ahead by 20 or more points with 2 minutes or less left to play.
- 11. All participants must have adequate footwear.
- 12. All fouls except shooting fouls will be inbound from half court line during the first 38 minutes of the game. All non-shooting fouls in the last 2 minutes will be 1 shot except during the last minute when all fouls will be two shots.
- 13. Any player committing a foul without making a play on the ball can receive a flagrant foul if the referees see fit. Flagrant balls are two shots and possession.

- 14. NO DUNKING--any dunked ball is a two shot technical and ball out of bounds, BASKET DOES NOT COUNT.
- 15. After an infraction in the frontcourt, all inbound balls will be tossed in at the half-court line. After an infraction in the backcourt, the ball will be tossed in at the normal spot of the infraction. After a non-shooting foul, all balls will be tossed in at the half-court line.

## 16. ELIGIBILITY

- a)Only current MSU Billings & College of Technology Students/Faculty/Staff are eligible.
- b) Spouses of the above who have paid the Rec Family Fee can only play in Co-ed leagues with spouse.
- c) Limit of one male or one female former college varsity basketball player per team in Co-ed league. (No limits on persons who played varsity basketball over 5 years ago). Varsity eligibility will only be considered for four-year programs. Please refer to the Director of Recreational Activities for eligibility questions.

## Additional/Supplemental Co-ed Basketball Rules

- 17. Men may not block women's shots. If an attempt is made by a man to block a woman's shot, the basket is automatically good and points are awarded from the location of the shot.
- 18. Men may not shoot from inside the key--dead ball--other team takes ball out of bounds at half court.
- 19. All Men's Shots: Outside the key = 2 points

Women's shots: Inside the key = 2 points Outside the Key = 3 points

- 20. Backcourt guarding. Only man-to-man, woman-to-woman, guarding allowed in the backcourt. The ball is blown dead and the offensive team inbounds the ball at half court.
- 21. A team must have at least 2 and no more than 3 players of one sex on the floor. A team must have 2 players of each sex present to start a game. If a team has only one person of a sex left on the court due to injury, fouls, etc., the players of the other sex cannot back fill those spots